

Ghostbusters: The Game

Will bustin' make us feel good? **Dave Cook**

1 Who ya gonna call?

Ghostbusters, of course - or, at least, Ghostbusters' new recruit. That's right, you'll be battling evil as a 'Busters newbie, with Ray, Peter and Egon alongside you. The original actors will be adding vocals and co-writing the plot. No news yet on Ernie Hudson coming back in as Winston, though. The game begins after the second film, but incorporates events of both.



Use your proton gun to capture Slimer.

2 The slime of our life

You'll be battling through scenes from both movies - so you'll be re-enacting the Slimer capture in the hotel. Taking its cue from the likes of *Stranglehold*, nearly everything is smashable, so expect some serious destruction.



Using your proton stream to destroy a ghost.



Stay Puft's levels: Watch out for monster attacks when you're exploring the library.

3 Ghosts with the most

From Stay Puft to Vigo of GH2, you'll be battling the films' best baddies. Weapons include Proton Guns and the Tether Gun, which binds baddies together with trails of ectoplasm.



4 Touring the Big Apple

Classic locations abound—Ghostbusters HQ, The Sedgwick Hotel, Dana's block of flats, the library... you name it, it's be there. The environments look lovely so far, too, as bold and impactful as the movies. But will we get to climb aboard the Statue Of Liberty and stomp down the streets of New York?



The new York Public Library has been partially reconstructed.



Don't cross the streams: Your team mates will perish, so let's hope the AI is decent.

5 Team tactics

You can't command your teammates, a la GRAW2. They're AI-controlled, for better or for worse.



PSMB Reckons

If this is a let-down, it'll be the biggest disappointment since Transformers. But it looks decent, and it's early days yet. More soon.

