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# THE REAL

# GHOSTBUSTERS™



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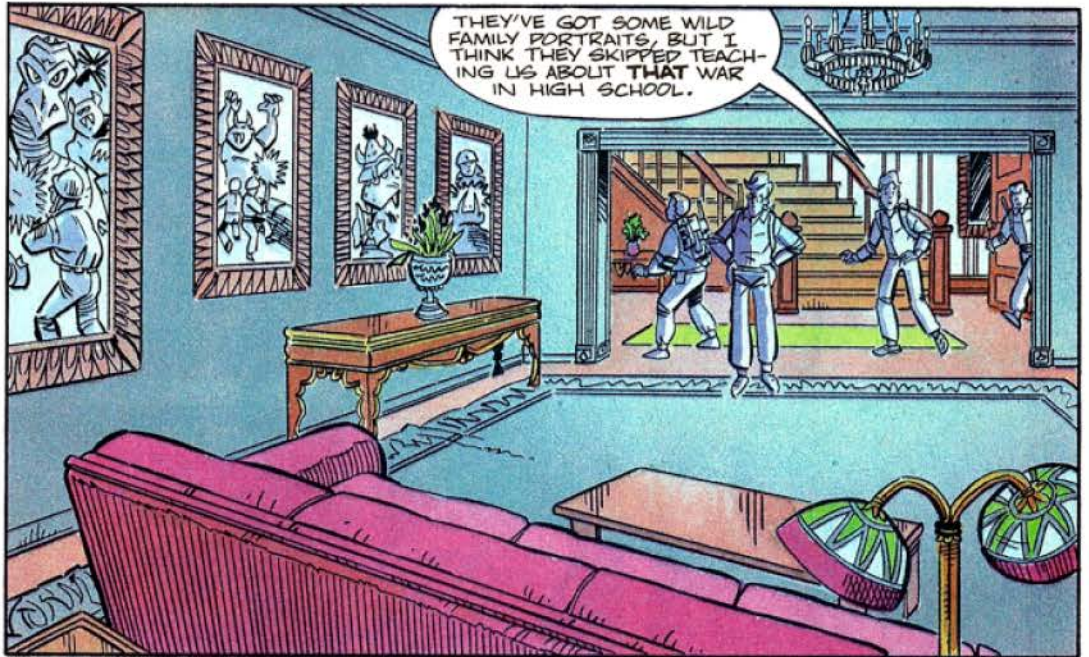
**THE REAL  
GHOSTBUSTERS**

# GHOST TRAIN



STORY BY JAMES VAN HISE  
PENCILS BY NEIL GRAHAME  
INKED BY JIM BROZMAN  
PAINTED BY SUZANNE DECHNIK  
AND HOLLY SANFELIPPO  
LETTERS BY JOSEPH ALLEN  
MICHELE MACH ART DIRECTOR  
KATHERINE LLEWELYN EDITOR  
TONY CAPUTO EDITOR-IN-CHIEF



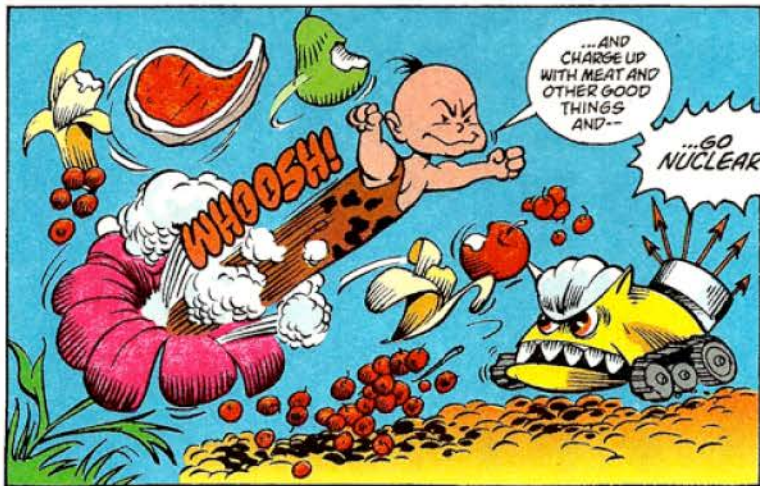
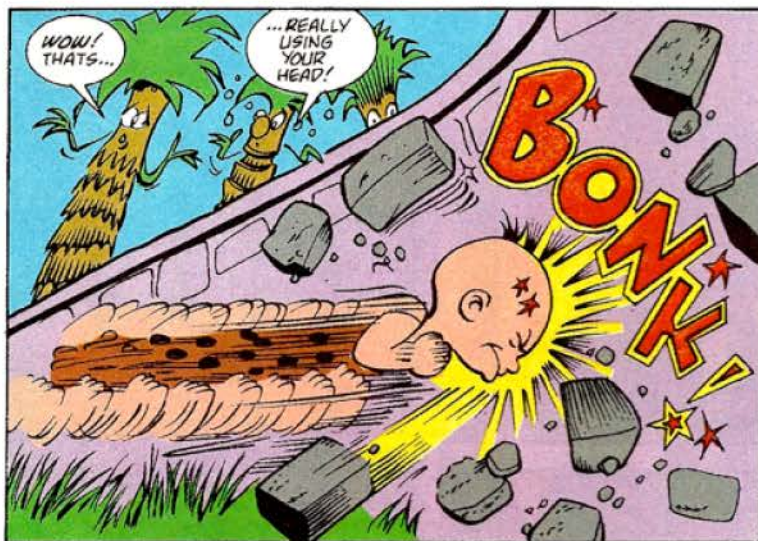
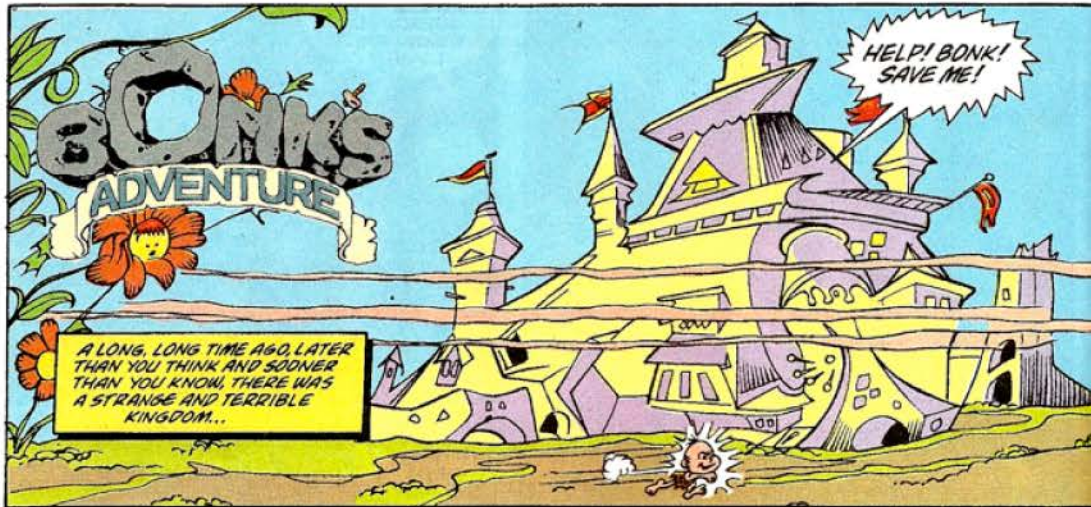






DURING THE BATTLE, EGON DROPS HIS PKE METER. UPON SNATCHING IT UP, HE SEES A PECULIAR READING.









I WOULDN'T WANT TO BE IN KING DROOL'S SHOES ONCE BONK BONKS HIS WAY TO HIM.



BONK... HAH! THAT CRUDE CAVE BOY WILL NEVER MAKE HIS WAY HERE... I'VE SEEN TO IT! YOU'RE MINE, PRINCESS!

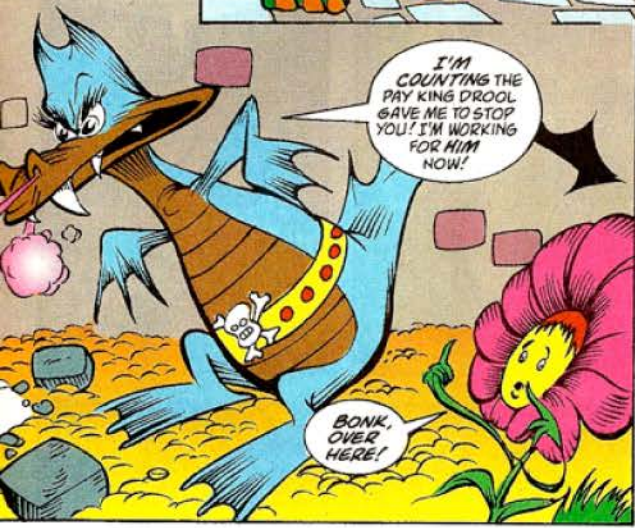


YOU MUST BE JOKING! NOTHING CAN STOP BONK!

SHE'S NOT TALKING THROUGH HER CROWN, EITHER! BRICKS AND STONES MAY BREAK MY BONES...

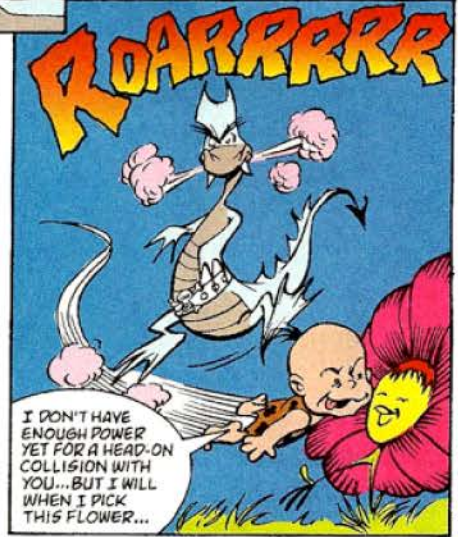


--BUT NOT WHEN I BONK 'EM WITH MY HEAD!



I'M COUNTING THE PAY KING DROOL GAVE ME TO STOP YOU! I'M WORKING FOR HIM NOW!

BONK, OVER HERE!



ROARRRRRRR

I DON'T HAVE ENOUGH POWER YET FOR A HEAD-ON COLLISION WITH YOU... BUT I WILL WHEN I PICK THIS FLOWER...



TO BONK HIM, I'LL NEED ANOTHER FLOWER FOR TWICE THE POWER!



OOOPS! A VENUS BONKTRAP! I'M STUCK!

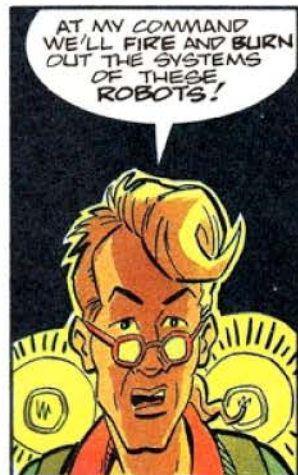
CHOMP!

I'M DOOMED... UNLESS YOU SAVE BONK SO HE CAN RESCUE ME... IN THE ALL-NEW -- TURBO-GRAPHX 16 BONK'S ADVENTURE

TURBO 16 GRAPHX



BONK'S ADVENTURE





WE'VE BEEN HAD.

NOT YET, BUT I'VE GOT A FEELING WE'RE ABOUT TO BE.

MR. BADGE, I PRESUME?



YOU PRESUME CORRECTLY, MR. SPENGLER, AND I SEE BY MY LITTLE TEST THAT YOUR TALENTS ARE NOT AS EXAGGERATED AS YOUR HYPED UP TV ADS SEEMED TO INDICATE.



HEY, WHEN YOU'VE GOT AN OUTRAGEOUS SERVICE TO OFFER, YOU OFFER IT OUTRAGEOUSLY!



SO WE PASSED YOUR TEST. IS THE PRIZE THE TRUTH ABOUT WHAT'S GOIN' ON?!



PRECISE AND TO THE POINT. I ADMIRE THAT IN A PROFESSIONAL.



DO YOU ADMIRE IT ENOUGH TO EXPLAIN WHAT THE LINEARTH WAR IS, OR WAS?



WE'LL GET TO THAT IN DUE TIME.

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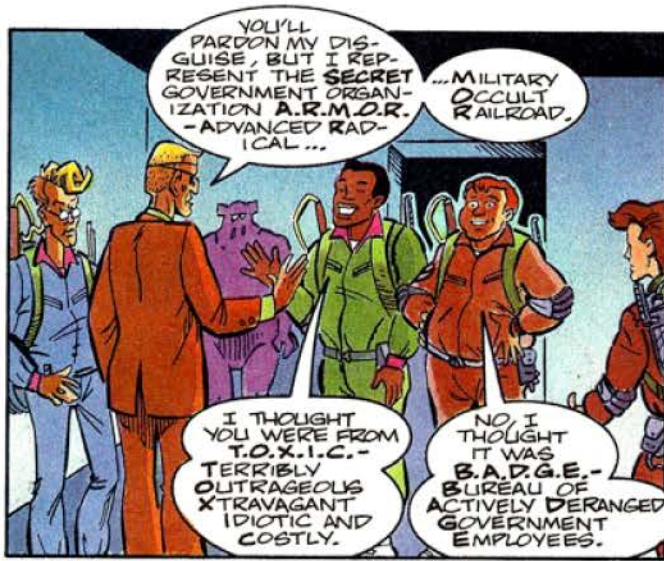
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YOU'LL PARDON MY DIS-GUISE, BUT I REPRESENT THE SECRET GOVERNMENT ORGANIZATION A.R.M.O.R. -ADVANCED RADICAL ...

... MILITARY OCCULT RAILROAD.

I THOUGHT YOU WERE FROM T.O.X.I.C. - TERRIBLY OUTRAGEOUS XTRAVAGANT IDIOTIC AND COSTLY.

NO, I THOUGHT IT WAS B.A.D.G.E. - BUREAU OF ACTIVELY DERANGED GOVERNMENT EMPLOYEES.



**SILENCE!**



I KNOW THAT ONE. S.I.L.E.N.C.E. - SECRET INCREDIBLE LAMPPOONS OF EXPENSIVELY NEEDLESS CAPITALISTIC ENTERPRISES!



YOU THINK YOU'RE PRETTY SMART, DON'T YOU?

WE TRY NOT TO FLY IN THE FACE OF POPULAR OPINION.



WHAT MY COLLEAGUES ARE POINTING OUT IS THAT WE'RE NOT IN THE HABIT OF DOING AUDITIONS FOR PEOPLE WHO HAVE MORE TO PROVE TO US THAN WE HAVE TO PROVE TO THEM.



OF COURSE. I KEEP FORGETTING THAT YOU'VE ESTABLISHED YOURSELVES PURELY THROUGH YOUR OWN SKILL AND DETERMINATION. THAT'S WHY YOU'RE HERE AND THAT'S WHAT WE NEED.



"IN DESPERATION, THE BASE WAS EVACUATED, AND A SQUADRON OF B-52'S BOMBED THE AREA, DESTROYING THE GATEWAY ONCE AND FOR ALL... WE HOPED."



"YEARS LATER, AFTER THE EXPLOSION OF MT. ST. HELENS, WE DISCOVERED SIGNS OF A NEW DIMENSIONAL RIFT FORMING THERE."



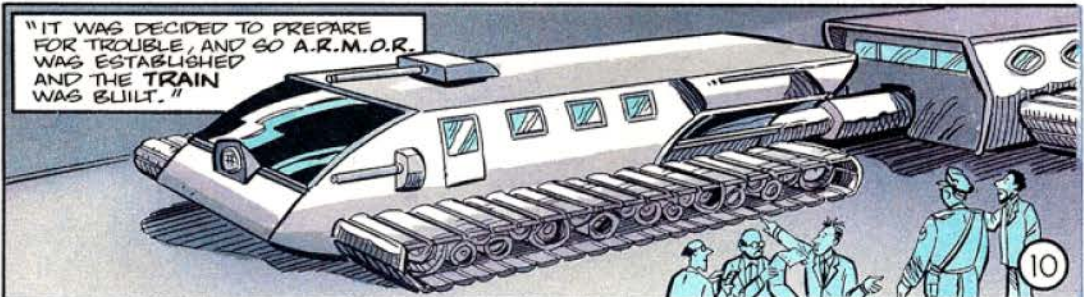
"IT WAS TINY AT FIRST, BUT GREW LARGER YEAR BY YEAR."



"WE ESTABLISHED A BASE, OSTENSIBLY TO STUDY THE VOLCANO BUT REALLY TO STUDY THE EMERGENCE OF THE NEW GATEWAY."



"IT WAS DECIDED TO PREPARE FOR TROUBLE, AND SO A.R.M.O.R. WAS ESTABLISHED AND THE TRAIN WAS BUILT."



"FIVE MEN WERE AT THE HELM OF THE TRAIN WHEN IT ENTERED. IT HAS NOT RETURNED."



"THIS HAS STRAYED INTO AN AREA WHERE YOU HAVE MORE EXPERTISE, SO WE WANT TO HIRE YOU TO GO AFTER THE TRAIN."



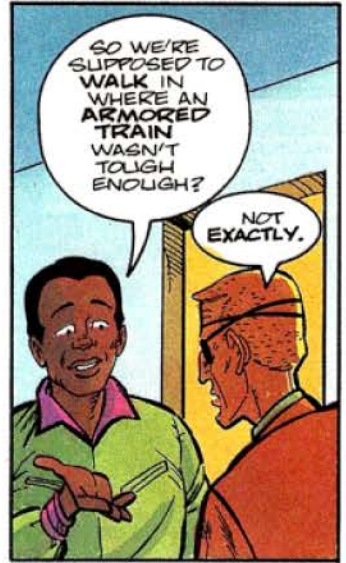
"WHY DIDN'T YOU JUST SEND A MORE HEAVILY ARMORED TRAIN?"

"THAT WAS OUR PROTOTYPE. THE NEWER MODELS WON'T BE COMPLETED FOR MONTHS."



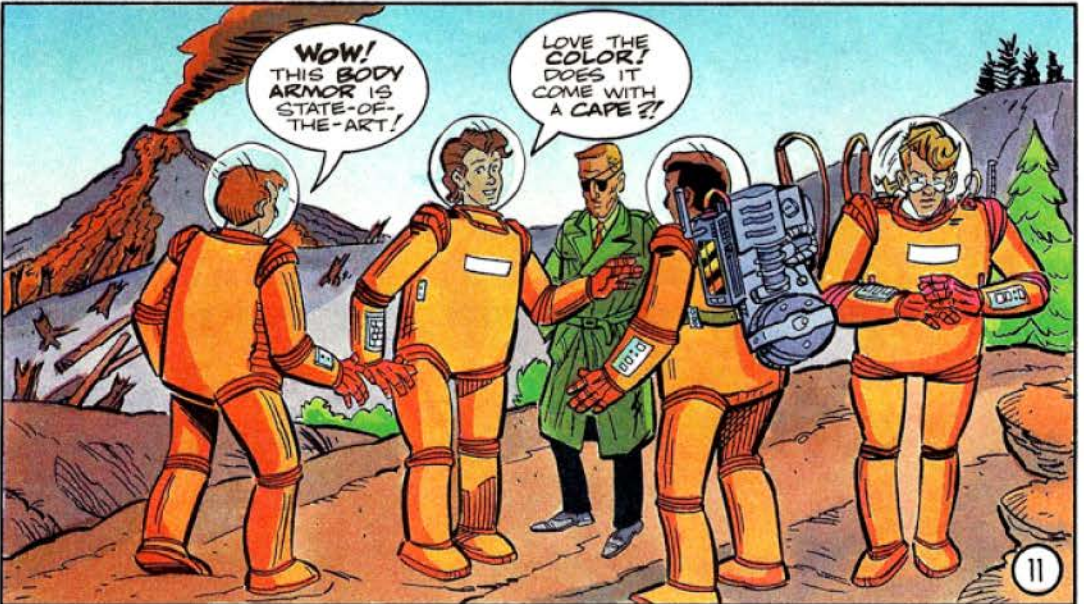
"SO WE'RE SUPPOSED TO WALK IN WHERE AN ARMORED TRAIN WASN'T TOUGH ENOUGH?"

"NOT EXACTLY."



"WOW! THIS BODY ARMOR IS STATE-OF-THE-ART!"

"LOVE THE COLOR! DOES IT COME WITH A CAPE?!"







**Mark Goza**  
Age 4  
Elgin, IL



**Coleman Cissell**  
Oklahoma City, OK



**Evan Erickson**  
Age 5  
Alta, Canada



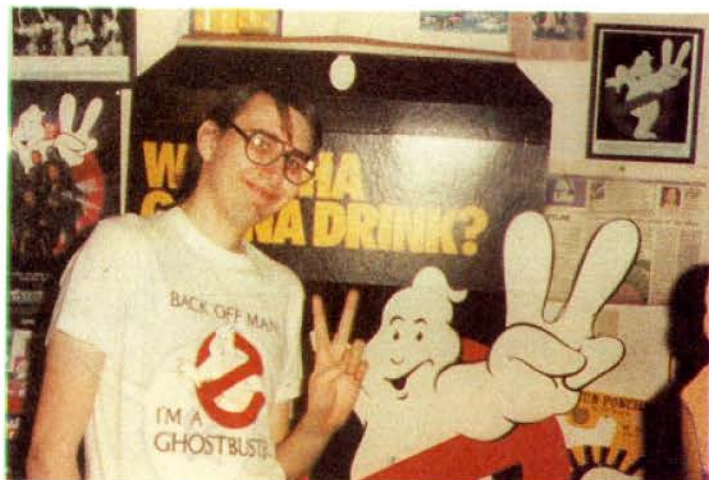
**Fernando Gallo**  
Age 4  
Lodi, CA

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**Wade Clements**  
Salem, OR



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YO!

WOAH!

WEEEEEE!





# Just a Few Fans of THE REAL GHOSTBUSTERS!



**B.J. & Kyle Verot** Manitoba, Can.  
Ages 7 & 4



**Justin & Jonathan LaBroad, &  
Anthony Verdile** East Long, MA

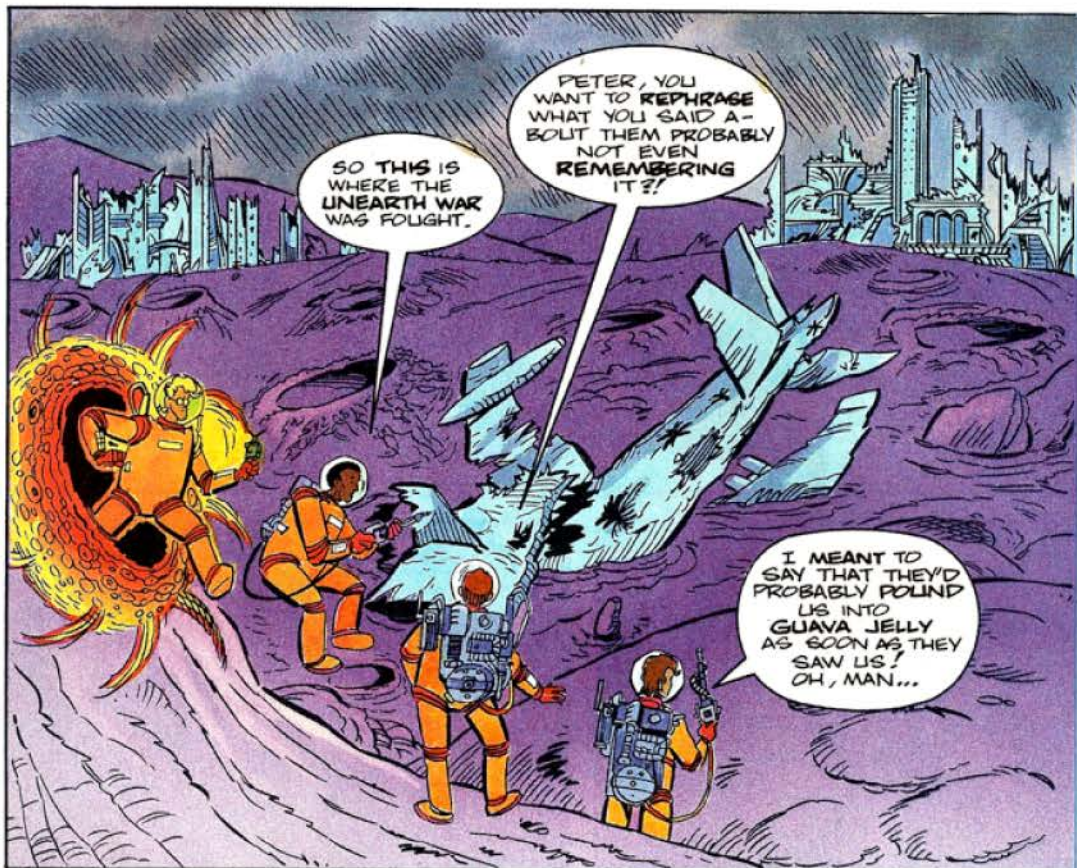


**Devin Folk**  
Age 6  
Orangevale, CA



**George & Crystal Castilla & Friends**  
Los Angeles, CA





SO THIS IS WHERE THE UN-EARTH WAR WAS FOUGHT.

PETER, YOU WANT TO REPHRASE WHAT YOU SAID ABOUT THEM PROBABLY NOT EVEN REMEMBERING IT?!

I MEANT TO SAY THAT THEY'D PROBABLY POUND US INTO GUAVA JELLY AS SOON AS THEY SAW US! OH, MAN...



WHAT ARE YOU DOING, EGON? THEY DIDN'T TEACH US HOW TO DO THAT WITH THE SUITS!

FOR GOOD REASON, I THINK. I SAW THIS SUIT DESCRIBED IN TECHNOLOGY TOMORROW.

IN THE CENTERFOLD, RIGHT?

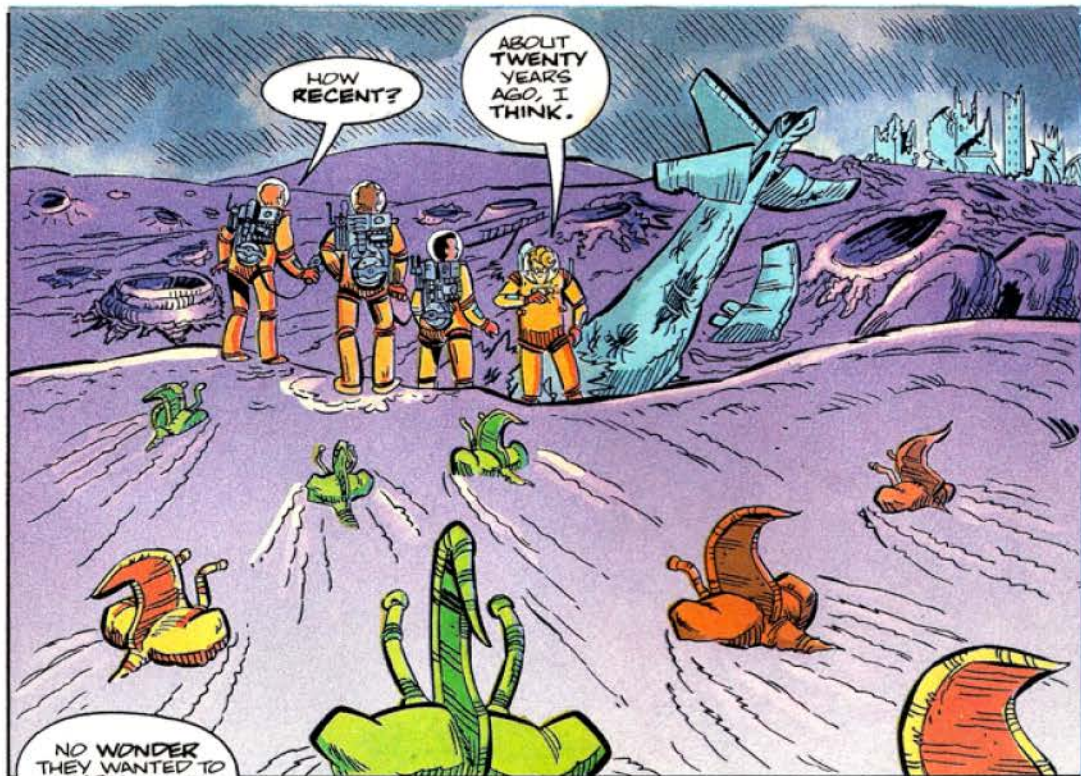


THIS SUIT IS MORE THAN SELF-CONTAINED BODY ARMOR -- IT ALSO PROTECTS AGAINST RADIATION!

AND HERE I THOUGHT IT WAS JUST TO KEEP TEETH MARKS OFF OUR EPIDERMIS!



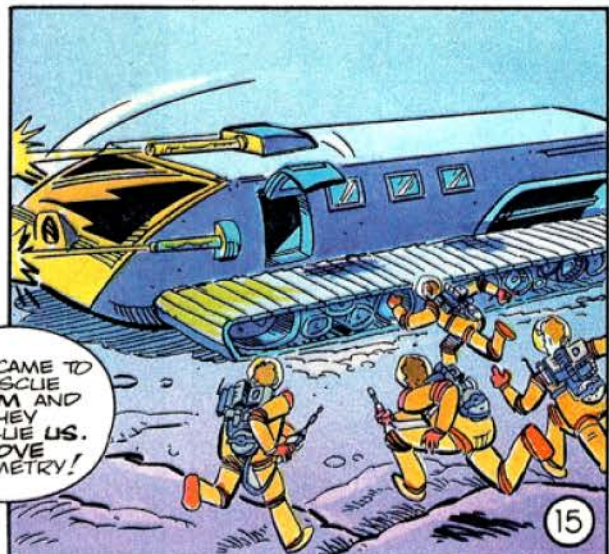
JUST AS I THOUGHT, I'VE ACTIVATED THE RADIATION DETECTOR AND THIS WHOLE AREA IS HOT!



NO WONDER THEY WANTED TO HUSH IT UP. THAT MEANS THEY USED ATOM BOMBS TO CLOSE THAT OTHER GATEWAY.

AND ATOMIC BOMBS AREN'T POLITICALLY POPULAR THESE DAYS.









# Roleplaying the Possibility Wars

## It's More Than Fantasy . . . It's Everything!

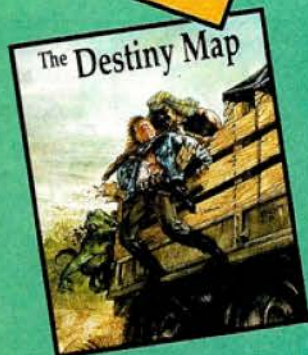
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WITH THE DOOR OPEN FOR THEM, THE GHOSTBUSTERS QUICKLY TAKE REFUGE INSIDE.



BOY, YOU REALLY PULLED OUR FAT OUT OF THE FIRE.



HEY, WHAT DO YOU MEAN BY THAT?!



RAY, I DIDN'T MEAN ANYTHING BY IT! I JUST MEANT THEY SAVED US...

WE SAVED YOU FOR OURSELVES, HUMANS! WE LIKE HU-MANS!



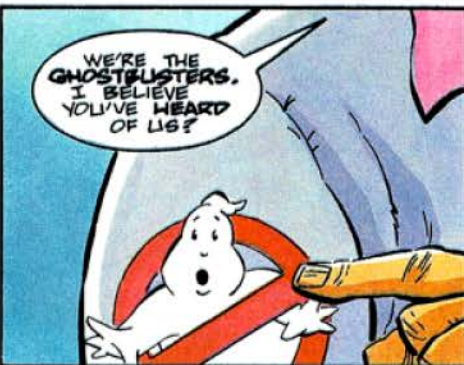
HUMANS ARE A WARM PLACE TO HIDE!

WE WANTED MUCH TO CRAWL INSIDE ALL HU-MANS ONCE, BUT YOU BLEW EVERYTHING UP!

IT BLEW UP REAL GOOD!

YOUR WORLD WAS LOST TO US, BUT NOW YOU COME AND WE CRAWL INSIDE TO PLAY!!







THE FIVE DEMONS IMMEDIATELY VACATE THEIR HUMAN HOSTS AND FLEE FOR PARTS UNKNOWN.



LET'S GET THIS BODY ARMOR OFF. IT'S SAFE INSIDE THIS TRAIN!

YEAH, THEY KNEW WHAT TO WORRY ABOUT OVER HERE IN THE ATOMIC WASTELAND. BLIT NOT HOW TO FIGHT DEMONS!



DID I MISS SOMETHING, OR DID WE JUST BEAT THE BAD GUYS BY HAVING BETTER PUBLIC RELATIONS?!

THEY SAID THEY'D BEEN OBSERVING EARTH AND MENTIONED THE GIANT METAL HUMAN NEAR THE SEA. WHAT ELSE COULD IT BE?!



THE STATUE OF LIBERTY!!

AND WE DO TEND TO HAVE A STERLING TRACK RECORD!

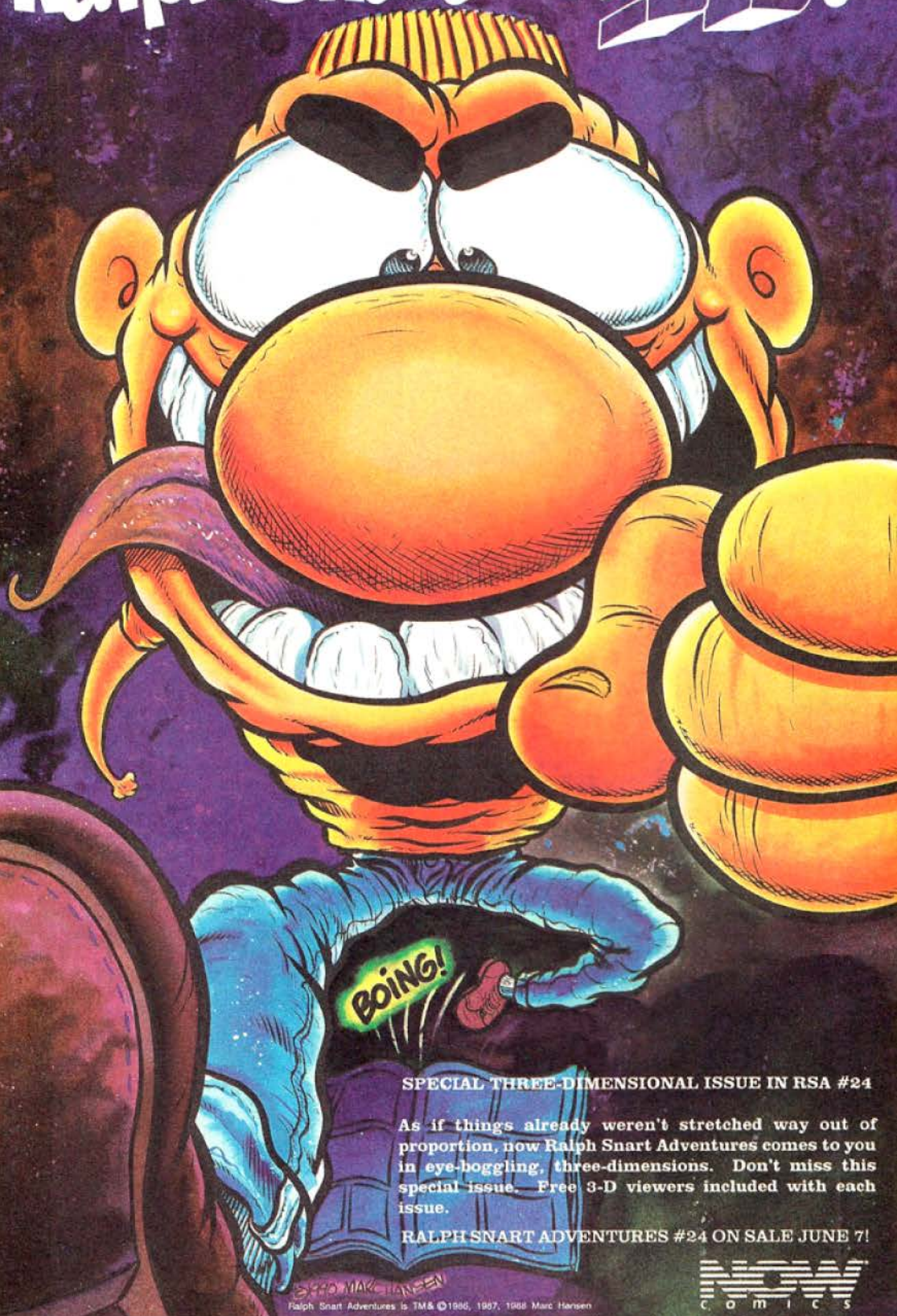
I'LL REMEMBER THAT WHEN SOMEONE TELLS ME I'M OVERSTATING MY ACCOMPLISHMENTS!



WELL, THESE GUYS ARE STILL ALIVE, BUT THEY'RE IN ROUGH SHAPE.



# Ralph Snart in 3-D!



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As if things already weren't stretched way out of proportion, now Ralph Snart Adventures comes to you in eye-boggling, three-dimensions. Don't miss this special issue. Free 3-D viewers included with each issue.

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BYO MANKINEN

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**NOW**  
COMICS

# PKE readings

**THE REAL  
GHOSTBUSTERS  
C/O NOW COMICS  
332 S. MICHIGAN  
SUITE 1750  
CHICAGO, IL 60604**

Dear NOW:

I have been a REAL GHOSTBUSTERS fan ever since they came on TV. When I found out about your REAL GHOSTBUSTERS comic, I just had to get it, so now I have 1-23 of the comics, as well as two issues of SLIMER and the movie book. I can say, whoever draws the Ghostbusters is doing a super job. I hope you never put Louis Tully as Janine's boyfriend, because she and Egon belong together. I would love to see more of the romance between Egon and Janine. In #23, on the letters page, Pietre Valbuena asked if the Ecto-3 was like the toy. I can't remember if it was ever in the comic, but in an episode of THE REAL GHOSTBUSTERS called "The Joke's On Ray," they showed the Ecto-3 as a motorized uni-cycle with a sidecar. Keep up the good work.

A REAL GHOSTBUSTERS fan,  
Regina Adams

Dear Regina:

*Here's your letter, at your request. A uni-cycle with a sidecar, eh? Thank you, to you and to other readers, who responded to Pietre's question. I got plenty of answers, that's for sure!*

Dear PKE People:

I have the answer to Pietre Valbuena's question asked in RGB #23. The Ecto-3

has never appeared in the pages of RGB, but made an appearance in the cartoon show. It's in the episode where Ray inherits his late Uncle Gaylord's junk shop. I think that Neil Grahame makes a perfect addition to the RGB art staff. The only problem I have is with the colors. The shadey, white-bordered look just doesn't go good with them. What are the chances of Ken Steacy doing another issue? And could you guys quit using the covers for your pin-ups and use some action-type sequences? Chow for NOW!

Paul Morgan

Dear Paul:

*We think Neil's terrific, too. We'll see about varying the pin-ups; but some people like to be able to put the covers on their wall, so we won't change completely.*

Dear REAL GHOSTBUSTERS:

I have collected all of your issues, and I think you're getting much better. You went through a kind of slump during Issues #14-#16, storywise and artwork wise, but you seem to have recovered very well. I buy all your comics and put them in comic bags, and then pin them to my wall in my GHOSTBUSTERS room. What happened to Ken Steacy doing the RGB comic? He did a great job. Still, your comic is doing well. Today's the day for the RGB comic to come out, so I'll have to see how this "daredevil penciller" does. Incidentally, I hope at least two of your artists can decide on what Louis looks like. He's different every issue. Last time, I couldn't even recognize him! Anyway, keep up the good work.

Yours,

Wade A. Clements

Dear Wade:

*Sorry I couldn't print your pen-pal request; due to some odd happenings with another title, NOW has made it a policy not to print fans' addresses. Ken Steacy has moved on to other projects in the comics universe.*

Dear NOW:

I'm sure you watch the cartoon version of RGB. There was this one episode where Janine went on vacation, and the guys hired a ghost in human's clothing to replace her temporarily. Anyway, this ghoul--er, girl--was sorta fond of Egon (you notice nobody ever goes for any of the other guys?) So tell me, is it just me, or does Janine have to be dead to get a kiss out of this guy, or what? I mean, you can see that they really love each other, so what's happening? Another thing: what about the other guys? I never see them with anybody! I think, since your comics are the best, you would be able to fix this predicament. Thanks, all; I hope you can catch what I'm saying.

Natalie Weingarten

Dear Natalie:

Of course Egon loves Janine, but like a lot of super-logical, brainy people, he's shy of expressing his emotions. He's afraid of doing something foolish or embarrassing. As for the other guys, Peter never gets any dates because women spot him for the amiable chauvinist he is a mile away. If he lightened up on the adolescent smartass act, he'd probably do all right--he is personable, in his own way. Winston has a girlfriend in #23. I don't know why Ray's never found anybody--he's a sweetheart. I guess people just don't notice him, because he's such a low-keyed sort of nice guy. We'll see what we can do with Ray--OK?

**NEXT MONTH: COMING OUT OF  
THE CLOSET!!!**



NOW ON SALE NOW ON SALE NOW ON SALE NOW ON SALE  
 NOW ON SALE NOW ON SALE NOW ON SALE NOW ON SALE NOW ON  
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**SUPERCOPS #1**

NOW'S HOT, NEW MONTHLY TITLE!! DOUBLE SIZED!! 48 PAGES!! COVER BY DAVE DORMAN!! THE STORY OF THE FIRST GENERATION OF ULTIMATE CRIMEFIGHTERS!!! Created by Tony Caputo; script, Chuck Dixon; pencils, Peter Grau; inks, Villagran Studios.

**TALES OF THE GREEN HORNET #1 OF 2**

"THE BURMA HORSE" Britt Reid II and Hayashi Kato uncover a heroin-smuggling ring! Script, Robert Ingersoll; STORY BY VAN WILLIAMS!! FULLY PAINTED BY DELL BARRAS!!

**THE GREEN HORNET #11**

The Green Hornet and Hayashi Kato rush to save D.A. Frank Scanlon from a deadly enemy! Ron Fortier, script; Mark Heike, pencils; David Mowry, inks; Holly Sanfelippo and Suzanne Dechnik, colors.

**SPEED RACER #36**

Ace Deucey races the Mach 5 in his brand-new supercar! Script, Diane Piron; pencils, Norm Dwyer; inks, Brian Thomas.

**THE REAL GHOSTBUSTERS #25**

The Ghostbusters take a train ride into a demon dimension! James Van Hise, script; Neil Grahame, pencils; Jim Brozman, inks.

**THE TERMINATOR MINI-SERIES #2 OF 2**

"ALL MY FUTURES PAST" THE STUNNING CONCLUSION OF THIS BLOCKBUSTER MINI-SERIES!!! Kyle Reese sets out to chase the Terminator across time! Script, Chuck Dixon; FULLY PAINTED!

**ALIAS: #3**

The NSC hires Alias to kill the Secretary of Defense, then hunts down the hunter! Chuck Dixon, script; Todd Fox, breakdowns; finishes, Enrique Villagran.

**SLIMER AND THE REAL GHOSTBUSTERS #17**

Dr. Dweeb wants to make gold--with a little bit of Slimer! PLUS back-up stories, activity pages, and a pull-out, pin-up poster! Script, Larry Parr; pencils, Mark Braun; inks, Jim Brozman. Back-up by Joseph Allen.

**RALPH SNART #24**

THE 3-D ISSUE! GLASSES INCLUDED!! COMICS WILL NEVER BE THE SAME!!! By Marc Hansen.

**MARRIED: WITH CHILDREN #4**

Peg joins the PTA and destroys Kelly's high school! Script, Kate Llewellyn; pencils, Dave Schwartz; inks, David Mowry.

**THE TERMINATOR: TRADE PAPERBACK**

"BURNING EARTH" SPECIAL EDITION FULL COLOR REPRINT OF THE MINI-SERIES!! ALL FIVE ISSUES IN A PERFECT BOUND VOLUME, WITH A WRAP-AROUND COVER BY ALEX ROSS!! SCRIPT, RON FORTIER; FULLY PAINTED BY ALEX ROSS!!

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# NEWSFLASH NOW NEWSFLASH

BY KATHERINE LLEWELLYN

*As I was growing up, I made a particular and personal vow to myself never to become a phony, a chair and ottoman owner, and a list maker. Much to my dismay, I have become two of the above, consistently reassuring myself that my chair and ottoman and my many lists were no fault of my own. Being that my chair and ottoman were hand-me-downs, used daily by my varied and worldly roommates, and the lists I make are for the purposes of organizing others and outputting information, my general feeling of absolutism remains intact. If this sounds like an excuse for something you readers are far ahead of me, because here comes another list. The following titles and dates are what you can expect to see from NOW COMICS in the year of 1990. If some of these titles are listed as already out, don't pull out your hair, you can always find them or order them in comic specialty shops.*

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## ON THE STANDS BY THE LAST WEEK IN MAY:

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### ALIAS: #2

It's a hot new title by the team that brought you Racer-X, Chuck Dixon, Todd Fox, and Enrique Villagran. Unlike Racer-X, though, the protagonist in this book happens to be a nameless, ever changing, ruthless, cold blooded killer.

### THE TERMINATOR: ALL MY FUTURES PAST #1

Written by, again, Chuck Dixon, and fully painted, this two issue mini-series takes our story back to the hours just before Arnold made that fateful journey into the past we call THE TERMINATOR the film.

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## ON THE STANDS BY THE LAST WEEK IN JUNE:

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### TALES OF THE GREEN HORNET #1:

The Burma Horse! Plotted by Green Hornet Actor Van Williams, written by Robert Ingersoll, and fully and beautifully painted by Dell Barras, the story finds the Green Hornet and Kato knee deep in the film industry, heroin smuggling, and murder.

### SUPERCOPS #1

A double sized, premiere special, introducing the world to the first batch of genetically enhanced law enforcers. Big guns, cool weapons, brain washing and blood brings out the best in writer Chuck Dixon, penciller Peter Grau, and

inker Enrique Villagran. This issue also features a cover by Dave Dorman.

### RALPH SNART #24 3-D SPECIAL

Ralph pops the pages and a few brewskis to celebrate Volume Three's second anniversary. This massive collector's edition features a double cover, pop out 3-D glasses and a dedication by Chuck Dixon. (I wonder if I'm overworking Mr. Dixon?)

### THE TERMINATOR TRADE PAPERBACK: THE BURNING EARTH

Written by Ron Fortier and fully painted by Alexander Ross, this compilation of the five issue mini-series. A collector's last chance. A special wrap-around cover painted by Alexander Ross binds the book for no extra charge. Available in direct market only

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## ON THE STANDS BY THE LAST WEEK IN JULY:

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### BATS, CATS, AND CADILLACS #1

Three of the oddest characters ever allowed to shape shift in a penthouse apartment and drive an antique Cadillac, bring adventure, late night, alcohol induced bar brawls, and loyal friendship to the pages of this monthly. Written by our own Diane Piron, and penciled by Hannibal King.

### MEL MUDD, COMIC BOOK DETECTIVE #1

A complete schlep of a detective, Mel Mudd fumbles his way through comic industry crime, as this three issue mini-series continues Mel Mudd's What Now Caper (the hilarious live action docudrama about the making of comics) adventures. Written by Jeff Kapalka, penciled by Gordon Morrison, and inked by Jim Brozman.

### MIRRORWALKER #1

A comic technological masterpiece. Follow Alan Nonsense as he travels through mirrors into strange new worlds. This two issue mini combines the special effects photography of Eric Schrempp, the cartooning wizardry of Barry Petersen, and the famed story telling of Marv Wolfman.

### NEON KNIGHT #1

Norm Dwyer pencils the urban grit of this psycho avenger on a motorcycle, who has delusions of cleaning up the

streets and becoming the neighborhood Dirty Harry. Written by Robert Stofega and Aubrey Singer, inked by John Stangeland.

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## ON THE STANDS BY THE LAST WEEK IN AUGUST:

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### THE TWILIGHT ZONE #1

The first mind-boggling issue of darker dimensions opens with a bang with an adapted TV episode written by Harlan Ellison, and illustrated by Neal Adams. Also available will be the Graphic Novel edition of this smash, featuring an all new short story by Mr. Ellison, with illustrations by Mr. Adams.

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## ON THE STANDS BY THE LAST WEEK IN SEPT.:

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### MR. LIZARD

This madcap Ralph Snart Adventures spin off takes the willy, witty, flippant lizard to college to pick up babes and score some beer. A monthly, written by John Hartman, penciled by Michael Hawkins.

### STAFF

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# YOU COULD BE THE CHAMPION OF THE U.S.!

The tournament is planned for the entire family to enjoy. So come and join the challenge!

## THE CULTURE BRAIN WORLD CHAMPIONSHIPS TOURNAMENT

A chance to win \$10,000!!

Culture Brain is running a nationwide tournament with the popular NES software, *Kung-Fu Heroese!*

Play Kung-Fu Heroese in the 2-player mode for 2 weeks. The highest score of all scores during this period will be awarded to the winner in Los Angeles.

### CHAMPIONS TOURNAMENT

#### ENTRY & TOURNAMENT RULES:

1. Teams & Categories:
  - Must be a team of two people.
  - Depending upon the members that form, your category will be determined.
  - Family Category — If your team includes at least one person who is 12 years or under, enter the team in at least one Family Category.
  - General Category — Both of you are 12 years or older.
  - Entry fee: you must enter the date.
2. Kung-Fu Heroese in the 2-player mode. Send a score sheet picture of your team's highest score to Culture Brain, your score sheet under the following conditions will be considered:
  - Score sheets that have been stamped.
  - Score sheets that are not legible.
  - Score sheets that do not have your own scores visible.
  - The decisions in this section are final.
  - Prizes and tournament accommodations will be made by judges provided.
3. Prizes:
  - The team will be held in Los Angeles in December of 1990.
  - The highest score in the respective categories will be awarded a \$10,000 cash prize.
  - The first and second place winners will receive \$20,000. The third and fourth place winners will receive \$10,000. In addition to that, all the finalists will stay overnight in Los Angeles and will be taken to Disneyland as an additional prize!
4. Fees:
  - The team will be held in Los Angeles in December of 1990.
  - The highest score in the respective categories will be awarded a \$10,000 cash prize.
  - The first and second place winners will receive \$20,000. The third and fourth place winners will receive \$10,000. In addition to that, all the finalists will stay overnight in Los Angeles and will be taken to Disneyland as an additional prize!



Contest Entry Information: Please send your score sheet to: Culture Brain, P.O. Box 1000, Los Angeles, CA 90001. Prizes will be awarded after August 31, 1990.

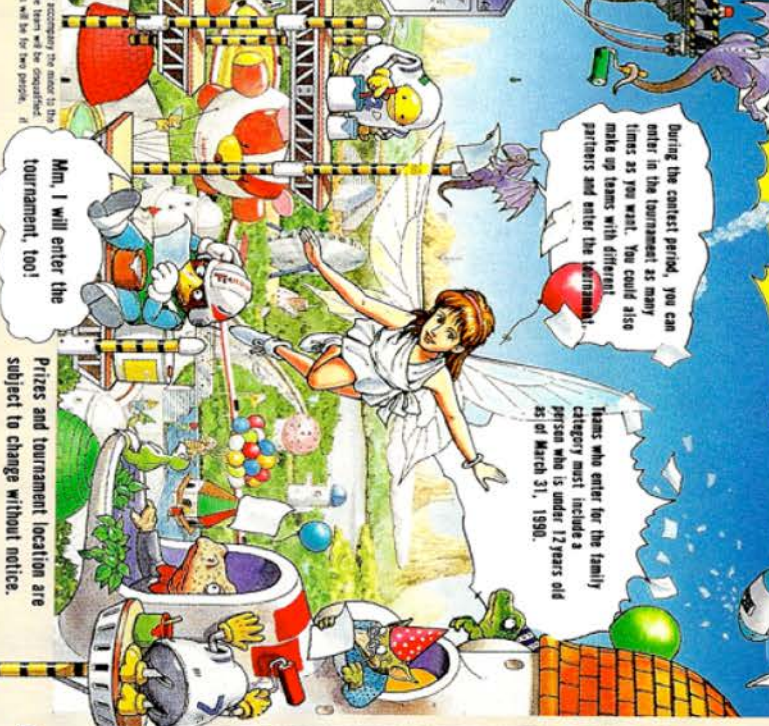
The selected finalist for the Finals will be directly notified by Culture Brain. 5 finalist in each category, one adult or guardian must accompany the minor to the Finals. If a team can't meet the above conditions or for any other reason the team is unable to make it to the Finals, the team will be disqualified. The odds for the Finals will be announced by Culture Brain. If the Final Team includes at least one adult, the accommodations will be provided by Culture Brain. The team consists of two names. Their accommodations for these people will be provided by Culture Brain.

WAOOOOO... \$10,000!

The first prize winner in each category will be awarded \$10,000. The second prize winners from each category will be awarded \$5,000. The third and fourth prize winners from each category will be awarded \$1,000.

During the contest period, you can enter in the tournament as many times as you want. You could also make up teams with different partners and enter the tournament!

Teams who enter for the family category must include a person who is under 12 years old as of March 31, 1990.



Mm... I will enter the tournament, too!

Prizes and tournament location are subject to change without notice.



**CAUTION!** The highest score can be employed for this game is 99,999,900 and if you go over 2 the score will reset and start at 0. When you get near 99,000,000 points, play carefully because there are some bonuses allow you to get 1,000,000 points or even 10,000,000 points at once. No matter what reason, if your score has been reset by exceeding 99,999,900 points, the score you have gotten will be erased. Only the scores displayed on the screen it to be determined the winners. For this tournament, 99,000,000 is the highest possible score a player can get. Anything over 99,000,000 points will be regarded as the possible highest score which is 99,000,000.

**IN ADDITION TO THE TOURNAMENT, THERE IS MORE!**

**STEP 1 GIVE AWAYS.** The limited edition of the Kung-Fu Heroese board game, game buttons, will be given away to the winners of the participating retail stores, looking for display posters.

**STEP 2 WIN PRIZES.** Answer the quiz on the board game and send it to Culture Brain, you could win the deluxe prize by a random drawing!

Prizes are subject to change without notice. For further information, please look for details on give away board games. Give away only limited in quantity. Ask your retailer for the participating retail stores.

